
Transport Giant Crack All Fatal Errors Fixed



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About This Game

It's the year 1850 - The world is changing. A new era of mass production and mass transportation has begun. For a smart businessman there are many opportunities. With a little money and good ideas you can establish a business empire. There are new companies founded on every corner. The world is in need of all kinds of goods and the growth of cities is increasing dramatically. But how do the goods get to the customer?

How do the workers get to their factories? And who will transport the huge amount of raw materials? The time has come for a powerful and giant transportation company. Especially transport within the domestic market are increasing to a point where it can no longer be handled easily. You establish a transport company in the year 1850 and try to make as much profit as possible over the next 200 years. You have to establish means of transportation for raw materials, finished goods and for workers and employees to get them to work. Outdo your competitors and make big money in Transport Giant!

Features

- Simulation of a complex but easy-to-grasp transportation cycle
- Set-up of transport routes complete with infrastructure
- Carriage of goods and passengers
- Changing economic situations

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- Three different scenarios (Europe, USA and Australia)
 - Several campaigns and numerous endless maps
 - Ingenious signalling and guidance system for trains
 - Over 130 vehicles (trains, monorails, superconductor trains, lorries, ships, aeroplanes and helicopters)
 - Over 60 different products and industries
 - Over 500 different buildings

Title: Transport Giant
Genre: Simulation, Strategy
Developer:
Fancy Bytes, Reactor
Publisher:
Toplitz Productions
Release Date: 8 Jun, 2004

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English,French,German,Czech,Hungarian,Russian







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Transport Giant 'gold' wasVis a great game to play. Nice features for a small game and a lot of opitons for a great transportnetwork.

This game is similar to the 2004 game Transport Giant Gold Edition.

There are a few new feautres who are added on. And the tool to zoom outVin has become a great tool to oversee your map! What I realy miss in this steam version: " the competitors ". When you start a random mapVfree to play, the game asks you how many compeditors you want to add on, but they never show to your list of competitors. With this big miss no one can make a nice strategy to overpower the map and take-over other competitors.

What the builders could think about:

- add on competitors
- real-life signs: like orange : the trains might go pass the signal but wiht a lower speed
- new bridges with the option for tonages (it forces to the player to make a strategy)
- separate the look of the industries between continents. The city's have a diffirent look but not the industries (the wheat farms for example are in a American style. In real life European farms don't have those)

Overall it is similar to the 2004 game. A few new things are added on but also the big loss of compeditors.

If you want to create your own transportroutes this might be a nice game for you.. What I have to say is to long really, so ill leave it at this. Crap starting out. Once you learn to play (no tutorial in game use youtube) it can be pretty fun. And please to the Devs, add a few tutorials for main game play and one that explains how signals work.

If you don't mind looking up totorials on youtube, and have a fair ammount of time to play (and a good attention span), this game is pretty good.. childhood right here. Ok so I bought this game because Im a big fan of the industry giant series. This is nothing like that, this is a poor, poor remake of an 8 year ago game: 1. the screen flickers and is nearly unplayable 2. If you get over the flicker theres no tutorial

3. The autors said they would work on the video problem but have not. note all the time in game was checking to see if they fixed it. Please dont buy this game!. Game doesn't work with windows 8.1. *****EDIT: (9V9V14) So after some messing around I found that running the game in a resolution like 1280x1024 seems to improve the lagging and stuttering I experienced while moving about the map. Now, it's not great but it's better then when I'm running at 1920x1200. Hope that helps.*****

Unfortunately this game does not, at this time, receive my recommendation because the game performs like garbage. It really upsets me to see this great title being defamed in this manner. Everything that is great about this game has been there since the original game and United Independent Entertainment GmbH has taken that exact game, made some nice little additions, allowed for HD widescreen resolutions and that seems to be about it. At any speed, moving around the map is near impossible, it stutters and jerks about, sometimes continuing to move around long after l\u2019m done pressing the left or right key. Needless to say this performance issue is pretty severe and l\u2019d imagine that we won\u2019t hear anything from the developers in the form of a response regarding this seemingly widespread issue, but l\u2019m hoping this is one of those \u201cfeel good\u201d gaming stories where the Scumbag Steve actually ends up being the good guy Greg.

On the bright side I love what this game was and would love to be able to play it in \u201cHD\u201d without having to quit in frustration because the game cannot handle moving about the map. If this issue is addressed and patched you can be sure l\u2019ll be recommending this game.

I bought this game with transport tycoon in mind and it failed my expectations. The controls are difficult and it feels disorganized. There is very little in-game help. If I could get a refund for this game I would.. This steam Version barely works. This is an old game I used to love, but on my very powerful computers it barely runs. it's just choppy and laggy and unresponsive. Back in the days, on a very very old computer, this game used to run smoothly... It seems a major update was released just the other day, strange.

You shouldn't spend more than 3\$ on this.. Game wont play on my system for some reason, I keep getting a pixilated moving screen, with no definitive words. Keeps flashing and not loading right.. The Dev's have all but abandoned the game once they got it out and released. It's seriously been months and they knew about the graphical glitches on the first day of release. :(Greeting all, Lets get this train moving shall we? :-V sorry, I could not help it.

I snapped this up from steam quickly without reading anything about the game as this is the type of game I love.

I wish I did, But let me get to that in a minute, Firstly on loading this game I was greeted by the main menu, It was fast loading as the specifications for this game is not high at all, Where do I start, I guess a tutorial would be a good place.....Wait...What.....No Tutorial? Strange, but it's OK, I have played railroad tycoon, Can't be much different.

Before I go much further, I must say that I did not expect this game to be visually pleasing, I was expecting something low spec. And I was not disappointed, with old 16bit block graphics style game play smoothed off a bit.

But that aside, I started playing, I choose an open play "sandbox" style of UK, and I started from the beginning, 1850. Wow was I wrong about it not being too hard to pick up, I have a total of less than ten hours on this game, The first two was setting up a transport link and trying to set up a route.

After all that, I was suddenly drawn to how much it had cost me, How much it was costing me to maintain buildings, And how much I was loosing on each run!

After a few more hours setting up different trade routes It struck me as how hard it was to make any money, I was just keeping afloat mostly,

Starting from the 1850's I only had access to horse and cattle, a few years on I got a train and some ships, One of which was 6.5MILLION!!! to buy, you start the game with 15M and I was fast down to less than one million, So I fast forwarded time to gain some funds, and for some reason, The white house appeared in Cornwall? Quirky.

I also noticed at this point the lack of transport options, I was still in "horse and cart" mode, Starting on my railway, I did a long link between two factories, That was great fun and was a money earner, I was back up to a few mill in no time, So I went to do another rail link.....And For some reason, I cannot place another station anywhere on the map? I looked this up on the internet and apparently it is a bug. And to my surprise, one of MANY! No, Seriously!

Many of the bugs I have not come across yet, But this along with no hover over tool tips, The inability to do roads\rail in 8 directions (can only be done 4 directions) and the awkwardness of setting up routes (route manager disappears when you move the map with the mouse, you have to use the arrow keys!) just makes the game look underdeveloped.

I have reluctantly decided to call it a day for this game, And it cost me a GBP \u00a310.99, Steam will not give back money for you buying rubbish that they offer, You have been warned, Please research what you can about a game before you give it to steam.

It might sound a little harsh, If you decide to put up with all the flaws, your a better person than me, I just can't play this game.

Thank you for your time.. don't buy it. seriously, just DON'T BUY IT.

first at all : I LOVE THIS GAME. spent countless hours, hundreds of them, dozen nights playin' the TG GOLD. really, really love it. and i still love this game. so i was happy to see it at 2 eur and smth on sale. took it right away, start playing it. and the sad truth is that is not worthy of your time. why?

- FLICKERING. despite what the devs might say, the flickering is unbearable. no way you can play it without headaches after 15

minutes. the devs are claiming that they fixed the issue, but on my GTX 750i video card, it is driving me crazy. at almost each other second, flickering. almost black screens. it was impossible to support it, no matter how much i've tried to ignore it.

- FREEZING. it's almost dying and unresponsive to anything. after 1 minute or so it starts to do whatever you've clicked when it was frozen. also a mood killer like the flickering.
- TG Config is not working. i've tried to modify it for larger resources, and is not working. which is also killing the game because on logs\forestry\planks you have very limited resources and once they're gone, they're gone for good. I was never able to modify the forestry, but i wanted larger mines. nope, no matter what i've changed in the config, the game uses what he wants. so, sorry, but this is not what I WANT.
- LOW FP RATE. like in none. on larger resolution, yeah, is nice to see a big part of the map so you can plan your transport and so on. but nothing is moving. NOTHING.

so.. i am trully sorry to say NO. DO NOT BUY IT. DO NOT TRY IT EVEN FOR FREE. if you care of your eyes and time. until at least the flickering issue is solved for good, no way in hell i am gonna play this one again.

and this is too bad because, despite ancient graphics, i still consider this one better than the new launched Transport Fever (which is a shameless rip off of TG). Old style Transport management game. Decent enough. But the music.... it's the best I've heard on any game.. ever.. [Eng]

Very good for everyone with nostalgic feelings towards that game. However, a lot of comfort functionality we are used to (like drag and drop, doubleclicks) are missing and the signalling system is unusable.

If you are willing to invest some time into this game to learn it, than it is a good choice for you. If not, stay away, you won't have much fun with it..

And never forget, all tracks have to be connected, you cannot build a second networks without a connection to the previous...
:tram:

[Ger]

Ein sehr gutes Spiel für alle, die es aus nostalgischen Gefühlen spielen möchten. Allerdings fehlen eine Menge Komfort-Funktionen wie Drag&Drop und Doppelklick, außerdem ist das Signalsystem wenig brauchbar.

Das Spiel lohnt sich, falls man bereit ist, etwas Zeit und Lernaufwand in das Spiel zu investieren. Ansonsten lohnt es sich eher nicht, da die Frustration über dem Vergnügen siegen wird..

Und niemals vergessen, alle Gleise müssen miteinander verbunden sein, man kann kein zweites Netz bauen, ohne es mit dem Ersten zu verbinden..

:tram:. When I bought this game when it was first released, I loved it. While challenging, it was also fun to play and I spent many hours completing the campaigns. Unfortunately, since it's been released on Steam, I haven't had much success or fun with it. The first three laptops I tried to install it to and play it on were not successful. I had the flickering issue on the main menu page --which didn't clear up and there's no help or bug fix to resolve it. On the third laptop, I was finally able to play it for awhile and saved several missions --but then had a different issue where the game would crash. Now I'm on my fourth and final laptop and playing it in compatibility mode for windows 7. No crashes yet, but have to replay each campaign because although all my saved games may be played, it doesn't let me advance to the next level until I open and complete the previous levels. So unfortunately I can't recommend this game at this time. If there is some better support for different graphics drivers and game crashes in the future, then maybe.

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